



# North York Moors National Park

## Habitat adventure (Key stage 1)

An amazing day of adventure, exploring habitats and learning about the plants and animals who live there. We spend half of the day in Crow Wood where children learn about a woodland habitat and its wildlife through a variety of resources, sensory games and hands on activities. We then take you on a gorgeous 1km walk through woods and fields and down to a small stream. Children will be able to look at the landscape, talk about it and take part in sensory activities along the way.



**Age Range:** Years 1 and 2 (Age 5 to 7)

**Duration:** Full day 10:00am – 2:30pm (flexible)

**Location:** Danby Lodge National Park Centre

## Main curriculum links

### Science

- plants, animals, living things and their habitats

### Geography fieldwork

- looking at key human and physical features in the environment

## Key learning objectives

Children should learn...

### Science

- to identify and name a variety of plants and animals in woodland, grassland and stream habitats.
- to name and describe the basic parts of a tree
- how a woodland habitat provides for the basic needs of different kinds of animals and plants, and how they depend on each other

## **Geography**

- to use geographical vocabulary e.g. hill, valley, river, field, woodland
- to describe a landscape using geographical vocabulary

## **Other skills involved**

- Looking carefully / observation skills
- Coordination – walking over uneven ground

## **Learning outcomes**

### **All children will be able to:**

- recognise and identify some landforms e.g. hill, valley, river
- give an example of an animal that lives in each of three different habitats, woodland, grassland and stream

### **Most children will be able to:**

- identify the things needed for plants to grow
- describe the landscape using geographical vocabulary
- describe similarities and differences between three different habitats

### **Some children will be able to:**

- identify a way in which the landscape is being used by people
- identify ways in which trees are important for wildlife and for people
- explain why people remove trees and how the woodland can be sustained by planting more trees

## **Assessment for learning**

We assess learning using a variety of techniques appropriate to the activity such as: questioning, questioning games, observing how well children are performing tasks, checking results, quizzes and feedback forms.

## **Opportunities for extending learning before and after a visit**

Familiarise children with the concept of habitats so that children can recognise and name different habitats in your area (eg woodland, field, river, pond) and give examples of animals and plants that might live there.

Discuss how the habitats might look in different seasons of the year, would the colours be different?

Discuss what the woodland might be like at night. Imagine being in the woodland at night, describe how you might feel, what sounds might you hear.

Ask children to provide instructions for building a habitat pile;

Build habitat piles/ bug hotels/ in your school grounds

The Woodland Trust and Forestry England websites contain a wide range of resources for schools at: <https://www.woodlandtrust.org.uk/>\* and [www.forestryengland.uk/learning](http://www.forestryengland.uk/learning)\*

\* This is an external website for which the National Park Authority has no responsibility.

### **Further information**

To find out more, make a booking or view other activities please visit our [Outdoor learning and school visits page](#).

You can contact the Outdoor Learning team on 01439 772751 or email [outdoorlearning@northyorkmoors.org.uk](mailto:outdoorlearning@northyorkmoors.org.uk)